void \*Malloc(size\_t size)  
{  
 void \*ptr;  
  
 if ((ptr = (void \*) malloc(size)) == NULL)  
 {  
 perror("malloc");  
 exit(1);  
 }  
 return ptr;  
}  
  
  
void \*Realloc(void \*ptr, size\_t numMembers)  
{  
 void \*newptr;  
  
 if ((newptr = (void \*) realloc(ptr, numMembers)) == NULL)  
 {  
 perror("Realloc");  
 exit(1);  
 }  
 return newptr;  
}  
  
   
void \*Calloc(size\_t numMembers, size\_t size)  
{  
 void \*ptr;  
  
 if ((ptr = (void \*) calloc(numMembers, size)) == NULL)  
 {  
 perror("malloc");  
 exit(1);  
 }  
 return ptr;  
}  
  
  
FILE \*Fopen(char \*file, char \*mode)  
{  
 FILE \*fp;  
  
 if ((fp = fopen(file, mode)) == NULL)  
 {  
 printf("Fopen error on %s!\n", file);  
 exit(1);  
 }  
 return fp;  
}  
  
  
void Fclose(FILE \*fp)  
{  
 if (fclose(fp) != 0)  
 {  
 printf("Fclose failed!\n");  
 exit(1);  
 }  
}